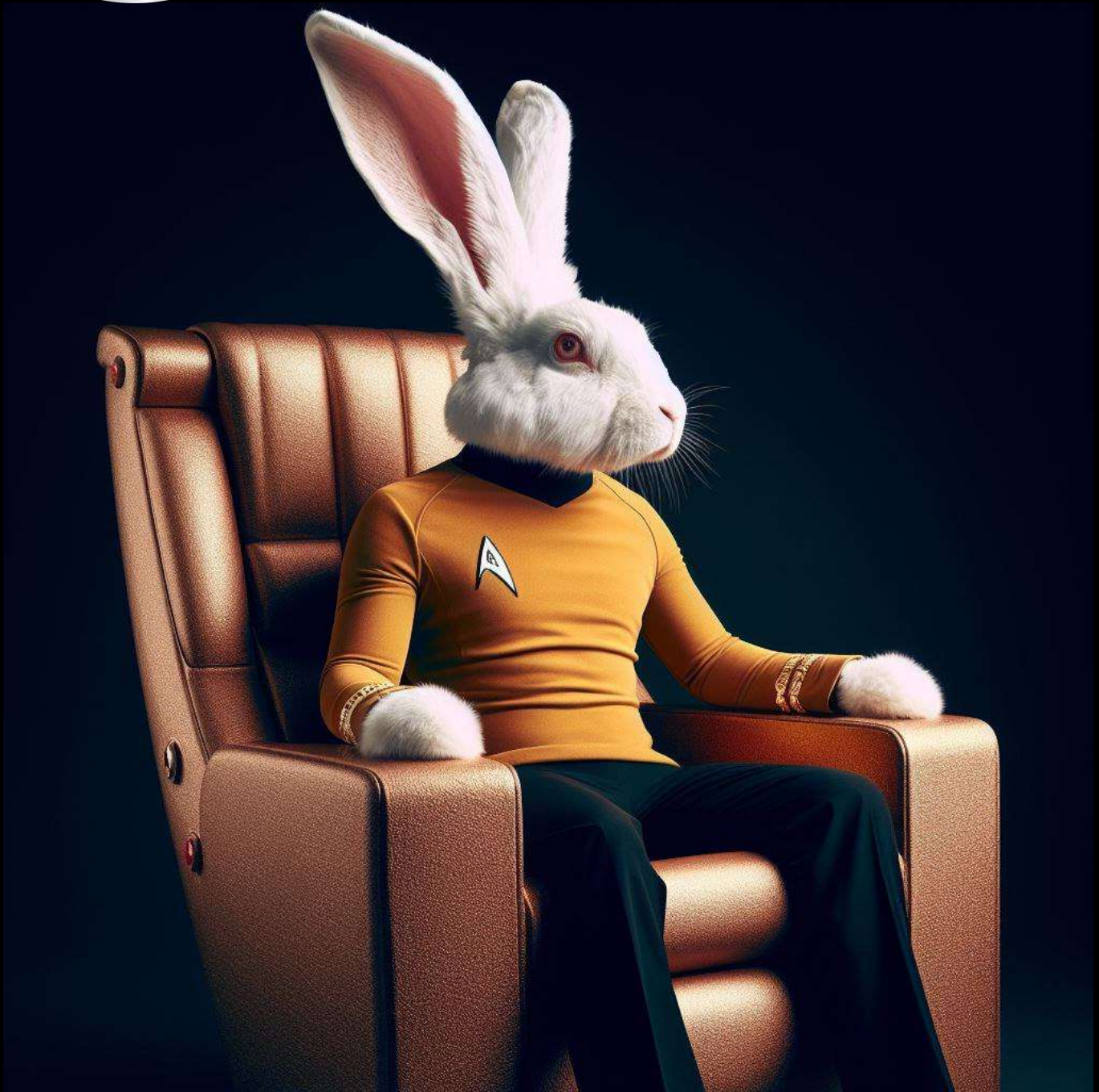




SET TO STUN

Newsletter of the USS Tanasi NCC-81893



March-April 2024



Commanding Officer
Vice Admiral Ben C Redding

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At first glance, the base of the U.S. “Ghost Army” would have resembled a movie set, with artists painting dummy airplanes, actors reciting fake radio broadcasts, and soundtracks playing on repeat. But this was a real World War II military operation, officially known as the 23rd Headquarters Special Troops. It had one mission: to trick German intelligence by any means necessary. The first of its kind, the 1,100-person covert unit was a mix of artists, radio broadcasters, sound engineers, actors, architects, and, of course, professional soldiers. This special unit staged no fewer than 22 deceptions in some of the most volatile areas of Europe between January 1944 and the end of the war in 1945.

The Ghost Army operated near the front lines. They set up dummy artillery on Omaha Beach following D-Day, erected dozens of fake tanks to inflate troop numbers during sieges, and helped draw German forces away from General George Patton’s troops during the Battle of the Bulge. Sometimes, the con artists took their acting talents into local bars and cafés, spouting off inaccurate information for German spies to take back to their commanders. Loudspeaker broadcasts of military drills and rumbling tanks (which could be heard from 15 miles away) gave the illusion of massive numbers of troops. The army’s deception skills allowed them to mimic forces of 40,000 men, misleading German intel. By some estimates, these ploys saved the lives of up to 30,000 American troops. However, it wasn’t until recently that these heroic efforts were brought to light. Military records of the Ghost Army weren’t declassified until the mid-1990s, and it wasn’t until 2022 that the 23rd Headquarters Special Troops were awarded the Congressional Gold Medal for their role in the Allied victory.



THRU THE LOOKING GLASS

Walter Marvin Koenig aka "Chekov"

Early life:

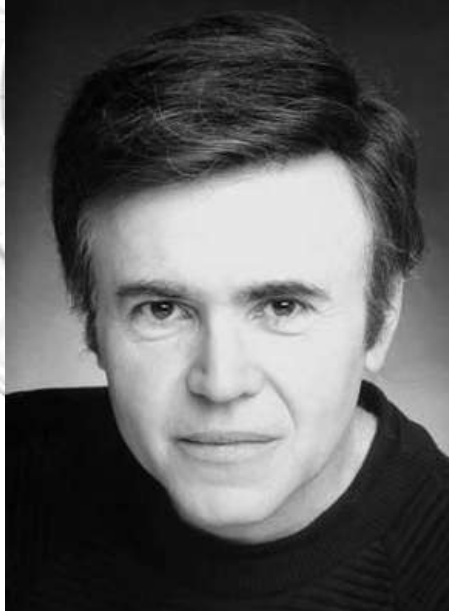
Walter Marvin Koenig was born in Chicago, Illinois (September 14, 1936), the son of businessman Isadore Koenig and his wife Sarah (née Strauss). [citation needed] They moved to the Inwood neighborhood of Manhattan when Walter was a child, where he went to school. Koenig's parents were Russian Jewish immigrants from the Soviet Union; his family had been living in Lithuania when they emigrated, and they shortened their surname from "Königsberg" to "Koenig".

Koenig's father was a communist who was investigated by the FBI during the McCarthy era. Koenig attended Grinnell College in Grinnell, Iowa, with a pre-med major. He transferred to UCLA and received a Bachelor of Arts in psychology. After a professor encouraged Koenig to become an actor, he attended Neighborhood Playhouse School of the Theatre in New York City with fellow students Dabney Coleman, Christopher Lloyd, and James Caan.

Star Trek:

Koenig began playing Ensign Pavel Chekov, navigator on the USS Enterprise, in the original Star Trek television series in the second season, and continued in the role in all of the films featuring the original cast, including Star Trek Generations.

One of only two actors to audition, he was cast as Chekov almost immediately primarily because of his resemblance to British actor and singer Davy Jones of the Monkees. Show creator Gene Roddenberry hoped that Koenig would increase the show's appeal to young people. The studio's publicity



department, however, falsely ascribed the inclusion of Chekov to an article in Pravda that complained about the lack of Russians in Star Trek.

As the 30-year-old's hair was already receding, costume designers fashioned a Davy Jones-style "moptop" hairpiece for him. In later episodes, his own hair grew out enough to accomplish the look with a comb-over. Roddenberry asked him to "ham up" his Russian accent to add a note of comic relief to the series. Chekov's accent has been criticized as inauthentic, in particular Koenig's substituting the "w" sound in place of a "v" sound (e.g., "wodka" for "vodka" or most famously "wessel" for "vessel"); Koenig has said the accent was inspired by his father, who had the same difficulty with the "v" sound.

Most of Koenig's fan mail indeed came from children, and the high volume of letters contributed to him soon receiving a contract as a regular cast member; this surprised Koenig, who had been told that Chekov would be a recurring role. When

the early Season 2 episodes of Star Trek were shot, George Takei was delayed while completing the movie The Green Berets, so Chekov was joined at the Enterprise helm by a different character. When Takei returned, the two had to share a dressing room and a single episode script. This reportedly angered Takei to the point where he nearly left the show, although Koenig observed in a 2016 interview that, while sharing a dressing room with Takei and James Doohan, they recognised their status as supporting players, and "didn't think twice about it", but the two actors have since become good friends, to the point that Koenig was the best man at Takei's wedding in 2008.

The Chekov character never appeared in the animated Star Trek. Though the show's producers had decided not to cast him for budgetary reasons, and purchased his script for an episode of the series titled "The Infinite Vulcan", Koenig later confessed that he was upset at being left out of the cast. "The Infinite Vulcan" makes him the first cast member to write a Star Trek story for television.

He received Saturn Award nominations for Best Supporting Actor in a Film for both Star Trek II: The Wrath of Khan and Star Trek IV: The Voyage Home. Koenig reprised the role of Chekov for the fan webseries Star Trek: New Voyages, "To Serve All My Days", and the independent Sky Conway/Tim Russ film, Star Trek: Of Gods and Men, both in 2006, and Star Trek: Renegades in 2015. According to the teaser for Renegades episodes 2 and 3, this would be the last time Koenig played the role of Chekov.

In the last episode of the third season of Star Trek: Picard, aired

in 2023, Koenig voiced an audio transmission from Federation President Anton Chekov, implied to be Pavel's son; the name references Anton Yelchin, who played Chekov in the J. J. Abrams-directed Star Trek films.

Later Work:

After Chekov, Koenig had a recurring role as Psi Cop Alfred Bester on the television series Babylon 5. He was a "Special Guest Star" in twelve episodes and, at the end of the third season, the production company applied for an Emmy nomination on his behalf. He was slated to play Bester on the spin-off series Crusade, but the series was cancelled before his episode was filmed. The character name of "Alfred Bester" was an homage to the science-fiction writer of the same name.

Koenig played "Oro" in two episodes of the Canadian science fiction television series The Starlost, which aired in 1973 on Canada's CTV television network. He filmed a few FMV sequences for a re-released copy of the game Star Trek Starfleet Academy for PCs. The game was later cancelled, but considerable footage from it was recycled for the film Game Over, with Koenig's dialogue dubbed over in order to retrofit his performance into the role of a computer hard drive.

Koenig's film, stage, and TV roles span fifty years. He has played roles ranging from a teenage gang leader (Alfred Hitchcock Presents) to Scandinavian fiancé Gunnar in the Gidget episode entitled "Gidget's Foreign Policy", to a Las Vegas entertainer (I Spy). He returned to space with a starring role in Moontrap and played a futuristic dictator in the video game Maximum Surge.

During the early 1990s, he starred in a touring production of the play The Boys in Autumn, playing a middle aged Tom Sawyer, who reunites with childhood friend Huckleberry Finn. Fellow Trek actor Mark Lenard played Finn.

In addition to acting, he has written several films (I Wish I May, You're Never Alone When

You're a Schizophrenic), one-act plays, and a handful of episodes for TV shows: Star Trek: The Animated Series, Land of the Lost, Family and The Powers of Matthew Star.

He has written several books, including Warped Factors: A Neurotic's Guide to the Universe (an autobiography), Chekov's Enterprise (a journal kept during the filming of Star Trek: The Motion Picture) and Buck Alice and the Actor-Robot (a science fiction novel), which was re-released in 2006. He created his own comic book series called Raver, which was published by Malibu Comics in the early 1990s, and appeared as a "special guest star" in an issue of the comic book Eternity Smith, which features him prominently on its cover.

In 2013, he released the graphic novel Walter Koenig's Things To Come with artist J.C. Baez, published by Bluewater Comics, which compiled the four issues of the miniseries of the same name.

Koenig has taught classes in acting and directing at UCLA, the Sherwood Oaks Experimental Film College, the Actor's Alley Repertory Company in Los Angeles, and the California School of Professional Psychology at Alliant International University. In 2002, he directed stage versions of two of the original Twilight Zone episodes for Letter Entertainment.

In 1987, Koenig directed his original one-act play The Secret Life of Lily Langtree at the Theatre of NOTE in Los Angeles. In 1989, Koenig starred in the science fiction film Moontrap as mission commander Colonel Jason Grant.

In 1997, Koenig starred in Drawing Down the Moon, an independent film about a Wiccan woman who attempts to open a homeless shelter in a small Pennsylvania town. Koenig played Joe Merchant, a local crime lord obsessed with chaos theory who sends his thugs to intimidate her into shutting down the shelter.

In 2004, Koenig co-starred in Mad Cowgirl, an independent movie about a meat-packing

health inspector dying from a brain disorder, in which he played televangelist Pastor Dylan. The movie played the SF Indiefest and the Silverlake Film Festival, followed by a limited release in major cities. Mad Cowgirl was released on DVD on December 5, 2006.

In 2007, he reunited with fellow Babylon 5 star Bruce Boxleitner for the movie Bone Eater.

Koenig received the 2,479th star of the Hollywood Walk of Fame on September 10, 2012.

In 2013, Koenig ventured into the steampunk genre, starring in the short film Cowboys & Engines alongside Malcolm McDowell and Richard Hatch. He played an evil newspaper tycoon in Blue Dream from director Gregory Hatanaka. In 2017, Koenig appeared in the 1980s throwback Neil Stryker and the Tyrant of Time from director Rob Taylor, battling puppet goblins as science officer Ray Nabroski.

In 2018, he again appeared opposite Hatch in the science-fiction drama Diminuendo, which was Hatch's last performance before his death.

Humanitarian Work:

In 2007, Koenig was asked by the human rights group U.S. Campaign for Burma to help in their grassroots campaign about the humanitarian crisis in Burma. As detailed on his official website, he visited refugee camps along the Burma–Thailand border from July 16 to 25, 2007.

Personal life:

Koenig married actress Judy Levitt in 1965; she died in 2022. In 1968, they had a son, actor Andrew, who died in 2010. They have a daughter, Danielle, a comedienne and writer, who is married to comedian Jimmy Pardo.

In September 2008, Koenig served as best man at the wedding of his Star Trek co-star George Takei to Brad Altman.

Koenig was awarded the Inkpot Award in 1982.



Executive Officer
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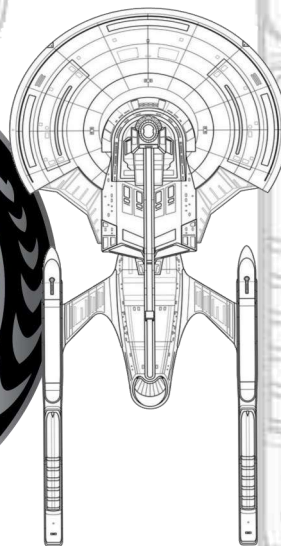
March and April brought about a variety of events and milestones within our community. We had the pleasure of celebrating several birthdays, as well as witnessing the introduction of new procedures related to an upcoming database release at the IC. Additionally, there were a few away missions and the much-anticipated return of Star Trek Discovery for its final season.

The birthday celebrations were a highlight of the past month. Commander Angela Leopard marked her 48th birthday with a gathering at Cheddars in Knoxville Tn. Amongst those present were Vice Admiral Ben Redding, Commodore Anthony Leopard, Lieutenant Commander Jeff Crumpley, Lieutenant Heather Crumpley, and Lieutenant Sarah Ziegler, along with other family and friends. Similarly, Lieutenant Commander Jeff Crumpley celebrated his 53rd birthday at Down Home Restaurant in Rutledge TN, joined by Vice Admiral Ben Redding, Commodore Anthony Leopard, Commander Angela Leopard, and Lieutenant Heather Crumpley.

Unfortunately, we also bid farewell to Wayne and Donna Grewell from the Tanasi community. Their absence will be deeply felt. Additionally, the Star Trek universe mourned the loss of John Trimble, husband of Bjo Trimble, whose contributions were instrumental in the continued success of the franchise.

Despite these losses, there are exciting developments on the horizon. Star Trek Discovery has commenced its final season, promising fans an epic conclusion. Furthermore, the STARFLEET International Office of Information Service is in the process of developing a new database, set to be unveiled at the 2024 IC. Early previews have left a positive impression, hinting at a valuable resource for our organization.

As we bid farewell to this month, we look forward to what the future holds. Until next time, live long and prosper.





WHERE NO ONE HAD GONE BEFORE

STAR TREK (TOS): SHORE LEAVE

Original Air Date: December 29, 1966

Upon arrival at a beautiful planet, Kirk begins to feel a backache coming on; thankfully, Yeoman Barrows is on hand to give a quick massage.

Unfortunately (but fortunately for Shipping Kirk/Spock'ers), for some reason Kirk initially believes it to be Spock giving the massage...

Anyway, back to the plot of the episode, Barrows insists that Kirk needs rest, but Kirk grouches that he has enough of that from Dr. McCoy. Spock agrees with Barrows, noting that after what the crew has been through in the past three months, there's no one aboard not in need of a rest... "Myself excepted, of course." Ah, Spock, you and your Vulcan physique...

The planet is serene, beautiful, Earth-like; grass and trees... McCoy and Sulu are down having a look around. Sulu posits that there's no people or animals... "No worries!" McCoy indicates that it's "something out of Alice in Wonderland," and that the Captain HAS to come down; he definitely needs it. McCoy continues his walk while Sulu checks out some cell-structure records, when...

"OH! Oh my paws and whiskers! I'll be late!" McCoy must feel like he's losing his mind, as he suddenly spies a... well, a six-foot rabbit with a waistcoat and pocket watch hopping around in front of him, decrying his lateness and then disappearing down a hole behind some hedges. This is immediately followed by a little blonde girl, asking McCoy where the rabbit went. He can only mutely point, to which the girl curtsies and runs through the hedge.

McCoy needs a sanity check, so he yells for Sulu, but can do no more but stare at the hedges, muttering, "Did you see them?" while Sulu must be wondering if McCoy's going insane...

Titles! We find Kirk taking in a report from Barrows about the planet, as idyllic as we've seen, but Kirk still apparently has no desire to go down. After which, McCoy makes his report, fully in the knowledge that Jim will find him as crazy as he feels, but Kirk says he'll take the report under consideration. Finally, Spock arrives with a report that there is one particular crewman who is irritable and restless, whose reaction time is lowered by fatigue, yet who refuses recreation. Spock says "now, he has that right, but—" and Kirk interrupts with "The



rights of a crewman end where the safety of the ship begins! That man will go ashore on my orders. What's his name?" "James Kirk" Spock smiles and tells Kirk to enjoy himself, that it's a peaceful planet, much like Earth.

Meanwhile, Angela Teller and Esteban Rodriguez, the apparent Beta Couple, are on another survey party; Rodriguez is annoyed with Angela's pre-occupation with the beauty of the place, wanting to prepare their report for the Captain before he asks for it. Speak of the devil, here beam Kirk and Barrows! Fortunately Kirk doesn't seem all uptight anymore, as he cheerfully orders Rodriguez to deliver his report to Spock when he's ready. Rodriguez directs Kirk and Barrows to Bones and Sulu...

Kirk gives a bit more good-natured ribbing to McCoy, but the doctor states he might have found proof that what he saw was real! Upon verifying some pretty big footprints, Kirk abruptly cancels shore leave out of safety concerns! They agree to search for the rabbit and Alice, and they start off...

Or that would have happened, when suddenly a gunshot rings out! Drawing phaser, Kirk takes off, and eventually finds Sulu... firing a revolver?! He states that he'd always wanted to try out one of them, and just found it under a rock, and how strange, in a place with no recorded metallic elements, to find a weapon like this...

Anyway, after that little escapade, the crew split up again to investigate the

strange goings-on, after finding more "rabbit" tracks. Walking back to the glade, someone holds up something vaguely resembling an antenna in front of the camera... But of course this could be our first sign of advanced technology on this planet...

Kirk and Bones strike up a conversation on the way back, and Kirk mentions he felt a bit picked on back in the Academy; an upperclassman by the name of Finnegan harassed and browbeat him every chance he got... And what do you know, he shows up here too... just as annoying as he probably was at the Academy! He taunts Kirk that he'd always wanted to beat him up, and seems very willing to give him the opportunity...

But then Barrows screams! Kirk breaks off of his short-lived grapple with Finnegan and runs off to her aid, Finnegan cat-calling and jeering as he departs.

Kirk finds Barrows with a torn uniform, slumped against a tree, reporting a man that suddenly came out of the forest and accosted her. She described his manner of dress, McCoy mentioning that it sounds like Don Juan... of course! Barrows was just thinking, when walking dreamily through this idyllic forest, that all a girl would need at a time like this is Don Juan; just kind of daydreaming about someone you'd like to meet... Well, she met him all right. Sulu ran after the infamous scoundrel, and in trying to find him...

Kirk runs into an Old Flame of his, Ruth! This beautiful young thing nuzzles into Kirk's cheek even as he temporarily forgets how WRONG all this is...

Kirk distractedly tries to contact McCoy while still being distracted by this incredibly affectionate woman, but gives up and finally begins to question some things: like, how come she hasn't aged in 15 years? Ruth says it doesn't really matter, does it? McCoy calls back asking if Kirk had found Sulu; Kirk mumbles through telling McCoy that Sulu's probably all right, and then through a call from Rodriguez telling Kirk there are birds present, where the detectors showed no life earlier; "There are indeed life forms on this planet..." Kirk sighs, completely blissfully.

Finally Kirk starts acting like a Captain and orders the search teams to

rendezvous at the glade. Ruth expresses mild disappointment, but assures him she'll be waiting.

Spock calls down from the bridge to report a power field he's detected, emanating from below the planet's surface. Some kind of industrial activity, and it's draining the ship's power...

Back near the glade, McCoy and Barrows are walking together; Barrows expresses the belief that in a place like this, a girl should be dressed as a fairy-tale princess... Lo and behold, what should appear but a Pimped-Out Dress and elaborate hennin hat! Barrows understandably expresses apprehension, but McCoy shrugs and says that the dress is here, so why not try it on? She does so, after admonishing the Doctor not to peek! "My dear girl, I am a doctor. When I peek it's in the line of duty."

Rodriguez tries to call McCoy but is rapidly breaking up, and contact is lost before too long. But not before Rodriguez tells McCoy to meet back at the glade. McCoy seems distracted by Barrows' changing, her clothes being tossed up on a handy branch. Eventually communication is lost entirely; and too bad, for Esteban and Angela are suddenly facing down a ferocious tiger! Rodriguez shakes his communicator at it; that appears to frighten it off, for now...

Barrows finally emerges dressed in the princess attire, to McCoy's (and our) great admiration. Back aboard the enterprise, Spock listens to the increasingly garbled communications as Kirk demands answers from Spock, who is of course the science officer. Kirk reviews the things that the crew had seen up to this point, and Spock postulates whether or not these are hallucinations; Kirk is a little disinclined to believe that, as one of those "hallucinations" "flattened me with a clout on the jaw" as Kirk eloquently puts it. Kirk declines the offer of an armed security team, as there hasn't been any real danger, yet...

Sulu's just walking along when HOLY CRAP a samurai! He tries to chop the poor navigator in two several times, but he stays just ahead of him. Sulu finds Kirk and frantically tells him about the samurai, but he seems to have disappeared! Very strange. More disturbing is the fact that their phasers seem to completely discharged! Maybe it's that power field that Spock mentioned earlier?

Speaking of whom, Spock just now beams down, "from the bridge," as Sulu indicates. (Maybe it's true, Spock may have needed to save as much time as possible so arranged a site to site transport?) Anyway, he confirms what I postulated just now, that it is the power field that's draining all energy at the

source.

McCoy and Barrows are walking together in the glade one more time, McCoy swearing that he heard someone move around in the bushes. He quips that Barrows need not fear, not with a brave knight to protect her...

Kirk, Sulu and Spock now hear the same tiger from before, and spread out to find it...

Suddenly, back in the glade, what should appear but a knight on a horse! He levels his lance at McCoy and starts galloping towards him. Asserting that these things are not real and cannot hurt people, McCoy stands stock still, right in his path. And... gets a lance in the chest for his trouble, killing him instantly! Spock tries to shoot the knight with his phaser, but Kirk opens fire with the revolver that he got from Sulu earlier, and brings the knight down.

While Barrows mourns inconsolably and claims that it was her fault, Kirk shakes her and reminds her that they are in trouble, that he needs everyone alert and thinking. Barrows pulls herself together, while Sulu observes something; the knight is not actually a knight, but rather a construct of some sort, his flesh almost plaster in consistency. Everything that they see on the planet, in fact, is a living (or not) "multicellular casting", and they act just as they could be expected to act in real life, "just as pleasant, or just as deadly."

Kirk looks up, and sees airplanes! Rodriguez and Angela see them too, and Rodriguez makes the suggestion that they won't be in any danger "unless they make a strafing run; the way they used to attack people on the ground." Unfortunately, Rodriguez is still not aware of what the audience is becoming rapidly aware of, that the planet actually generates objects and situations based on people's thoughts, and poor Angela is a victim of the aforementioned strafing run...

Kirk witnesses the planes flying overhead after discharging their weapons, and then Sulu notices that Dr. McCoy's body has been dragged off! Barrows notes that the Black Knight's body has as well! Spock finally begins to posit the theory that we are coming to as well: he asks Kirk what his thoughts were before encountering the people he did. Suddenly, who should show up again but Finnegan! Cackling like an elf and still taunting, he runs off again, and this time Kirk doesn't intend to let him get away. He chases Finnegan to his rock.

Kirk wants answers from the Finnegan-construct, but he only has battle within him, and gives it to Kirk tenfold. They finally have a knockdown, drag out and neither of them really

seems to have the upper hand, until Finnegan fakes a back injury, flipping Kirk over onto his back and knocking him out.

When Kirk wakes up, Finnegan still won't give any answers to him, continuing the fight with the handful of sand in the eyes trick. This time though, Kirk seems to get the upper hand early (probably because Finnegan senses Kirk is finally getting it, and more or less throws the fight), and finally knocks Finnegan out, with a savage grin on his face. Spock shows up then and asks if Kirk enjoyed it, and of course he did! This supports the theory Spock's been working on, simply that the planet is built to manufacture quickly the thoughts of the people on it. As long as people are able to wrangle their thoughts, keep them away from highly dangerous ones, there would be no peril. But knowing the flights of fancy of his crew members, Kirk rushes back to the Glade (ahead of the tiger that Spock mentions, as well as another airplane, and Sulu's samurai)...

And again finds Don Juan there, trying to take Barrows away! He threatens them with his foil, but when it's evident that he's outnumbered, he runs away. Kirk orders his crewmen to just stand where they are, and don't think of anything, concentrating on being at attention. After a few seconds of this...

An old man steps out from behind the hedges, wearing a somewhat impish grin. He reveals himself as the "Caretaker" of the planet, a member of a very intelligent race, and explains to the captain and everyone else that that the planet is used as an "amusement park" by his people and assures them that everything they've seen and experienced has been completely harmless. At this point McCoy steps out, complete with two befeathered showgirls (much to Barrows' annoyance), and it can be briefly seen that Angela is all fine as well. McCoy explains that the facilities down there are quite impressive, and they can "build or do anything."

The Caretaker extends an invitation for Kirk and his crew to come down, with the light admonition that as long as they control their thoughts, everything will be safe. Kirk communicates to Uhura, reactivating shore leave for everyone, then Ruth shows up again, and Kirk decides to stay around for another day or two himself.

An indeterminate amount of time later, we're back on the bridge, where Spock asks if everyone had a good time. They confirm they did, and everyone has a good chuckle as they recall their experiences, and Enterprise flies off to her next adventure.



Senior Chief Medical Officer
Commander Angela Leopard

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6 Tips to Stay Healthy During the Easter Holiday

Spring is upon us, and we have arrived at that exciting time of year that brings us Easter. While this is a fun and wonderful holiday, it is important to remember a few things that will help keep you healthy during this particular weekend.

1. A person may feel thirstier, because of all the available extra chocolate and sugar. It is important to drink enough fluids to stay hydrated. Water also helps counteract the negative effects of the sugar intake.
2. Try placing sliced cucumber and lemon in your water. The liquid is good for hydration, and the lemon and cucumber will provide helpful nutrients.
3. Before munching on meat and cheese trays, eat some sliced veggies from a food tray. The extra fiber will help fill you up, and help avoid the temptation of the candy.
4. Plan some activities to get everyone moving around. Run laps around the house, or bunny hops, or crab walks.
5. Consider portion size and candy type: Look for sampler sizes of the treats and look for lower sugar options.
6. Don't save your calories for later: Eat a hearty breakfast with real eggs for protein. Try not to skip meals during the day. This will help keep you full and keep temptation for unhealthy foods at bay.

Easter is a really fun holiday and these simple tips will help keep your fitness goals on track. For more information and tips, please visit <https://www.munsonhealthcare.org/blog/10-tips-for-a-healthier-%22hoppier%22-easter>

Until next time, have a great month and a very happy holiday.



REPORT TO THE HOLODECK

In the Land of Saints and Sinners

After the one-two gut punch of garbage filmmaking that was “Blacklight” and “Memory,” I had just about given up on Liam Neeson, an actor of undeniable quality who seemed to have stopped actually reading scripts all the way through before signing onto projects. Despite its flaws, one can’t say that about Robert Lorenz’s “In the Land of Saints and Sinners,” a film that could throw off Neeson’s VOD audience by virtue of being more of a drama than an action film but could also bring those who had given up on his late career back into the fold.

Actually, this one is more of an existential Western at its core, even though its set in Ireland during The Troubles. Lorenz has been a regular collaborator with Clint Eastwood for decades, producing films like “Mystic River,” “Million Dollar Baby,” and “American Sniper,” and it’s not hard to see Eastwood himself in a heartland-set version of this tale with little script alterations. It’s another story of a man who has done evil things but maintained a moral conscience through it all that is now being tested by someone who lacks such conviction. While it meanders more often than it should with some pretty slack pacing, strong character work by Neeson and an excellent supporting cast hold it together.

An Avengers-esque number of great Irish performers star in “In the Land of Saints and Sinners,” led by Neeson as an assassin with the great name of Finbar Murphy. He works for a local tough named Robert McQue (Colm Meaney), and he plants a tree on the ground dug out by his victims before he shoots them. Let’s just say there’s a forest of Murphy’s victims on the edge of



this Donegal town. Of course, like any anti-hero in a Western like this one, Murphy is ready to put his shotgun away and live out his remaining days at the local pub, chatting with his buddy Vinnie O’Shea (Ciaran Hinds), the local Garda. Life will have other plans.

The film actually opens with a bombing orchestrated by an IRA terrorist named Doireann McCann (Kerry Condon, Oscar-nominated for “The Banshees of Inisherin”) that goes horribly wrong, leading to the death of three children. Avoiding the authorities, McCann and her cohorts go into hiding in Murphy’s village, eventually crossing paths with the good folk who live there. When Doireann’s brother does something horrifying, he ends up a target of Murphy, setting in motion a series of events that has to inevitably lead to bloodshed.

That inevitability is a blessing

and a curse for “Saints and Sinners.” While there’s something charming about the simplicity of Mark Michael McNally & Terry Loane’s script, it goes a bit too far in the mid-section of the movie when the narrative starts to sag. We know where this is going, and Lorenz isn’t visually strong enough as a director to maintain tension within that predictability. There are times when this film sags notably, unsure if it’s supposed to be building stakes or just treading water.

Lorenz turns out to be a much better director of performers, although this all-star team was likely pretty easy to direct. The always-welcome Hinds is kind of under-used, but Condon is great in what is basically the villainous Man in Black role from the Western template. As opposed to some of his recent career lows, Neeson actually finds some subdued chords here, sketching a man who knows he’s done bad things but has made his own peace with God.

On that note, there are some under-developed ideas in “Saints and Sinners” regarding religion, sin, and redemption that could have helped during its narrative sag. The film’s Irish setting demands a bit of that, but it doesn’t feel like it’s been carefully considered like it would be in a more accomplished character study. Too much of “In the Land of Saints and Sinners” is content to skim the surface, only reaching underneath it because of a smart acting choice by its great cast. Luckily, the surface of Northern Ireland is just gorgeous enough to practically be a character itself, enhancing a film that embraces its familiarity. It might even resurrect your faith in Neeson’s future roles.



MARCH/APRIL EVENTS



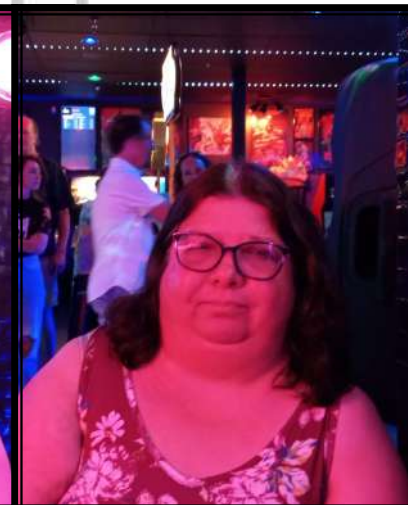
**COMMANDER ANGELA LEOPARD'S
BIRTHDAY**



**LT COMMANDER
JEFF CRUMPLEY'S
BIRTHDAY**



**COMMUNICATIONS, MEDICAL and COUNSELOR'S
EASTER LUNCHEON**



TOKEN GAME TAVERN AWAY MISSION



TEN FORWARD DELIGHTS

Easter Breakfast Casserole



INGREDIENTS:

- 2 tbsp. salted butter, plus more for the baking dish
- 1 medium (9- to 12-oz.) baguette, sliced 1/2-inch thick, about 40 to 50 slices
- 1/2 lb. thinly sliced deli ham
- 2 c. shredded gruyère cheese or Swiss cheese, divided
- 8 large eggs
- 2 c. whole milk, divided
- 1 c. half-and-half
- 1/4 c. chopped fresh chives, plus more for sprinkling
- 2 tbsp. dijon mustard
- 1 tbsp. chopped fresh thyme, or 1 tsp. dried thyme
- 1/2 tsp. kosher salt
- 1/4 tsp. ground black pepper
- 2 tbsp. all-purpose flour
- Pinch of nutmeg

Directions

1. Butter a 13-by-9-inch casserole dish. Place half of the baguette slices in a single layer at the bottom of the dish. Single slices of ham in a single layer on top of the bread, overlapping as necessary. Sprinkle the ham with 1 1/2 cups of shredded cheese.
2. In a large bowl, whisk together the eggs, 1/2 cup of milk, half-and-half, chives, dijon mustard, thyme, salt, and 1/4 teaspoon pepper. Pour the mixture evenly over the bread, ham, and cheese in the casserole dish. Top with the remaining bread in a single layer, pressing gently into the egg mixture.
3. In a medium saucepan, melt the butter over medium heat until foamy. Whisk in the flour and nutmeg until well combined. Cook, whisking constantly, until the flour smells slightly nutty, 1 to 2 minutes. Whisking constantly, slowly stream in the remaining 1 1/2 cups of milk, whisking until no lumps remain. Continue whisking over medium heat until the sauce thickens to a pudding-like texture, 4 to 5 minutes.
4. To bake immediately: Preheat the oven to 350°F. Spread the white sauce over the surface of the casserole. Sprinkle with the remaining 1/2 cup of cheese. Bake until the top is golden and the egg mixture is set in the center, 35 to 40 minutes.
5. Turn the oven to broil and broil the casserole for 1 to 2 minutes until golden brown. Let rest for 10 minutes, then top with more chives and serve.
6. To make ahead: Spoon the white sauce into a medium bowl or glass measuring cup. Place a piece of plastic wrap over the white sauce, pressing into the surface and refrigerate for up to 3 days. Cover and refrigerate the casserole overnight, or up to 24 hours.
7. Preheat the oven to 350°F. Remove the casserole dish from the refrigerator and let it sit at room temperature for 30 minutes. Spread the white sauce over the surface of the casserole. Sprinkle with the remaining 1/2 cup of cheese. Bake until the top is golden and the egg mixture is set in the center, 40 to 45 minutes.
8. Turn the oven to broil and broil the casserole for 1 to 2 minutes until golden brown. Let rest for 10 minutes, then top with more chives and serve.



SHIPS OF THE FLEET

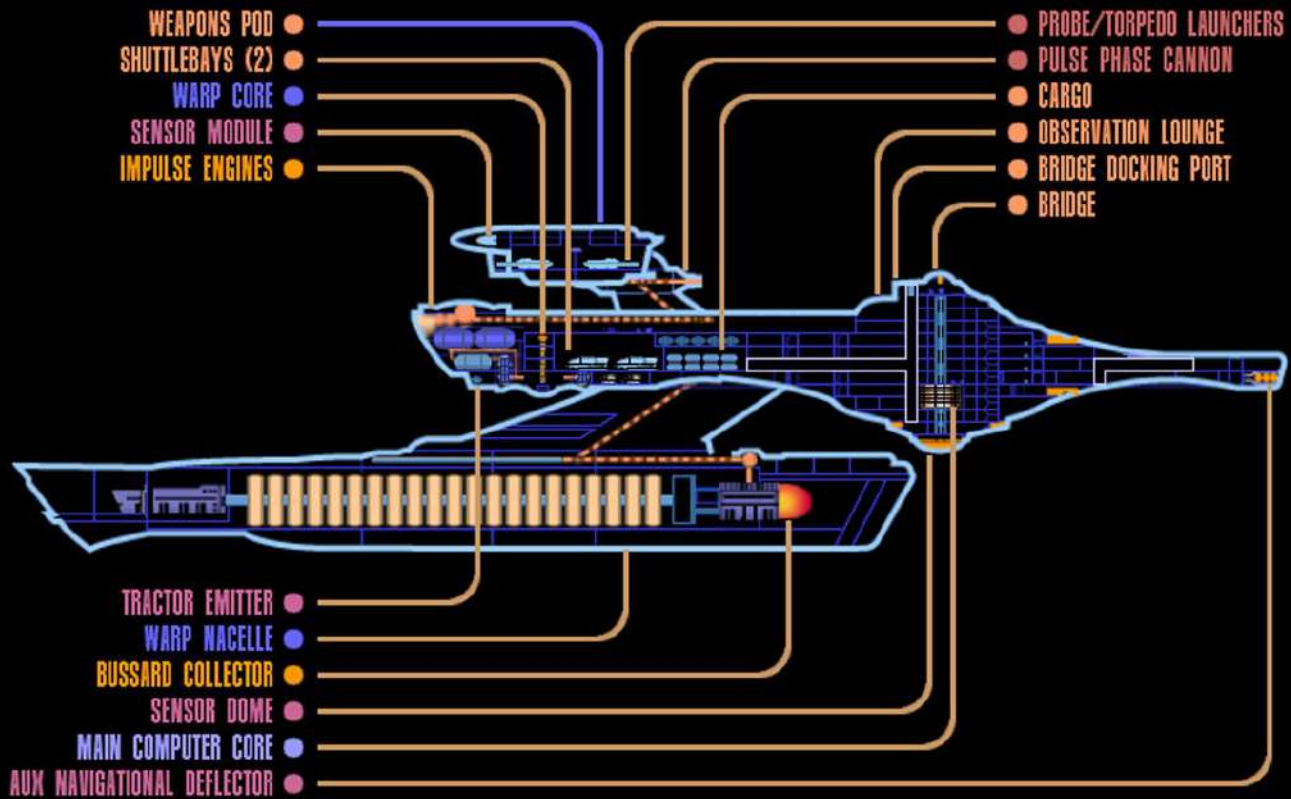
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MIRANDA CLASS

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EDIT: F9



LENGTH: 237.6 M

BEAM: 141.7 M

HEIGHT: 58 M

MASS: 190,000 M.T.

LAUNCHED: 2277 IMAGE BY JONATHAN BURKE



ZOOM: F2

CLOSE: ESC





Senior Chief Communications Officer

Commodore Anthony Leopard

uss.tanasi.xo@gmail.com

Smoke Signals

The smoke signal is one of the oldest forms of long-distance communication. It is a form of visual communication used over a long distance. In general smoke signals are used to transmit news, signal danger, or to gather people to a common area.

In ancient China, soldiers along the Great Wall sent smoke signals on its beacon towers to warn one another of enemy invasion. The colour of the smoke communicated the size of the invading party. By placing the beacon towers at regular intervals, and situating a soldier in each tower, messages could be transmitted over the entire 7,300 kilometres of the Wall. Smoke signals also warned the inner castles of the invasion, allowing them to coordinate a defense and garrison supporting troops.

In ancient Sri Lanka, soldiers stationed on the mountain peaks alerted each other of impending enemy attack (from English, Dutch or Portuguese people) by signaling from peak to peak. In this way, they could transmit a message to the King in just a few hours.

Misuse of the smoke signal is traditionally considered to have contributed to the fall of the Western Zhou Dynasty in the 8th century BCE. King You of Zhou was said to have had a habit of fooling his warlords with false warning beacons to amuse Bao Si, his concubine.

North American indigenous peoples also communicated via smoke signal. Each tribe had its own signaling system and understanding. A signaler started a fire on an elevation typically using damp grass, which caused a column of smoke to rise. The grass was taken off as it dried and another bundle was placed on the fire. Reputedly the location of the smoke along the incline conveyed a meaning. If it came from halfway up the hill, it signaled that all was well; but from the top of the hill, it signified danger.

Smoke signals remain in use today. The College of Cardinals uses smoke signals to indicate the selection of a new Pope during a papal conclave. Eligible cardinals conduct a secret ballot until someone receives a vote of two-thirds plus one. The ballots are burned after each vote. Black smoke indicates a failed ballot, and white smoke means a new Pope has been elected.

Colored smoke grenades are commonly used by military forces to mark positions, especially during calls for artillery or air support.





UPCOMING EVENTS

**Fourth Annual Memorial Day Weekend
Picnic and Chili Cookoff
May 25th , 10:00am - 6:00pm
Panther Creek State Park**



**STARFLEET International Conference
August 2nd - 4th
DoubleTree by Hilton Hotel
Atlanta Airport, Atlanta Georgia**

**33rd Annual Cherokee Fall Festival
September 7th, 10:00am - 4:00pm
Sequoyah Birthplace Museum
Vonore, Tennessee**





Senior Chief Science Officer ***Lieutenant JG Trish "T'Coll" Collins***

This may not be the actual Main character from the Original Series The Motion Picture that was described this way—"Beyond the oscillating hexad of iris-like petals that Spock had to pass through during his EVA spacewalk to meld with the intruder, the center of the enormous vessel contained the oldest part of V'ger – Voyager 6, an unmanned deep space probe launched by NASA in the late 20th century."

And this Voyager may also not be the Intrepid Class starship that was stranded in the Delta Quadrant captained by Kathryn Janeway, but this Voyager Vessel is still at the very heart of what we all love about Star Trek and how close it relates to our actual Space Program in so many ways.

Thirty-five years after its launch in 1977, Voyager 1 became the first human-made object to leave the solar system and enter interstellar space. It was followed out of our cosmic quarters by its space-faring sibling, Voyager 2, six years later in 2018. Voyager 2, thankfully, is still operational and communicating well with Earth. The probe made flybys of Jupiter, Saturn, and Saturn's largest moon, Titan. NASA had a choice of either doing a Pluto or Titan flyby; exploration of the moon took priority because it was known to have a substantial atmosphere. Voyager 1 studied the weather, magnetic fields, and rings of the two gas giants and was the first probe to provide detailed images of their moons.

The two spacecraft remain the only human-made objects exploring space beyond the influence of the sun. However, on Nov. 14, 2023, after 11 years of exploring interstellar space and while sitting a staggering 15 billion miles (24 billion kilometers) from Earth, Voyager 1's binary code — computer language composed of 0s and 1s that it uses to communicate with its flight team at NASA — stopped making sense.

In March, NASA's Voyager 1 operating team sent a digital "poke" to the spacecraft, prompting its flight data subsystem (FDS) to send a full memory readout back home.

This memory dump revealed to scientists and engineers that the "glitch" is the result of a corrupted code contained on a single chip representing around 3% of the FDS memory. The loss of this code rendered Voyager 1's science and engineering data unusable.

NASA's interstellar explorer Voyager 1 is finally communicating with ground control in an understandable way again. On Saturday (April 20), Voyager 1 updated ground control about its health status for the first time in 5 months. While the Voyager 1 spacecraft still isn't sending valid science data back to Earth, it is now returning usable information about the health and operating status of its onboard engineering systems.

The NASA team can't physically repair or replace this chip, of course, but what they can do is remotely place the affected code elsewhere in the FDS memory. Though no single section of the memory is large enough to hold this code entirely, the team can slice it into sections and store these chunks separately. To do this, they will also have to adjust the relevant storage sections to ensure the addition of this corrupted code won't cause those areas to stop operating individually, or working together as a whole. In addition to this, NASA staff will also have to ensure any references to the corrupted code's location are updated.

This is great news that something this far out in space is still out there collecting data and representing a planet called Earth that one day may be discovered by another species out there. This may be the way the Federation begins.

Space the Final Frontier and Voyager Boldly Going where No One Has Gone Before.





ASTRONAUT SPOTLIGHT

Michael Reed Barratt (M.D., M.S.) NASA Astronaut

<https://www.nasa.gov/people/michael-reed-barratt/>

Summary:

Dr. Michael R. Barratt was selected by NASA in 2000. Board certified in Internal and Aerospace Medicine, he has participated in two spaceflights. In 2009, Dr. Barratt served as Flight Engineer for Expedition 19/20. This marked the transition from three to six permanent International Space Station crew members. During this time, he performed two spacewalks. He also flew on STS-133, which delivered the Permanent Multipurpose Module and fourth Express Logistics Carrier. Dr. Barratt serves in the Mission Support branches providing medical and human factors expertise to multiple spaceflight programs. He has spent a total of 212 days in space across two spaceflights. Dr. Barratt launched to the International Space Station March 3, 2024, as pilot of NASA's SpaceX Crew-8 mission. He's serving as a flight engineer aboard the orbiting laboratory and will spend approximately 6 months conducting science experiments and maintaining the space station.

Personal Data:

Born on April 16, 1959 in Vancouver, Washington. Considers Camas, Washington, to be his home town. Married to the former Michelle Lynne Sasyniuk. They have five children. His mother, Donna Barratt, resides in Camas, Washington. Personal and recreational interests include sailing, boat restoration and nautical history, carpentry, writing, cooking good food in austere places, family and church activities.

Education:

Graduated from Camas High School, Camas, WA, 1977. Bachelor of Science in Zoology, University of Washington, 1981. Doctor of Medicine (M.D.) from Northwestern University, 1985. Completed a three-year residency in Internal Medicine at Northwestern University in 1988. Completed Chief Residency year at Veterans Administration Lakeside Hospital in Chicago in 1989. Completed residency and Master's program in Aerospace Medicine at Wright State University in 1991. Board certified in Internal and Aerospace Medicine.

NASA Experience:

Dr. Barratt came to NASA JSC in May 1991 employed as a project physician with KRUG Life Sciences, working on medical systems for Space Station Freedom. In July 1992, he was assigned as NASA Flight Surgeon, working in Space Shuttle Medical Operations. In January 1994, he was assigned to the joint U.S./Russian Shuttle - Mir Program, working and training extensively in the Cosmonaut Training Center, Star City, Russia, in



support of the Mir-18/STS-71 and subsequent missions.

From July 1995 to July 1998, he served as Medical Operations Lead for the International Space Station (ISS). A frequent traveler to Russia, he worked with counterparts at the Gagarin Cosmonaut Training Center and Institute of Biomedical Problems as well as other international partner centers. Dr. Barratt served as lead crew surgeon for the first expedition crew to ISS from July 1998 until he was selected as an astronaut.

Dr. Barratt has a particular interest in human adaptation to space flight and serves as Associate Editor for Space Medicine for the journal, Aerospace Medicine and Human Performance and is senior editor of the textbook, Principles of Clinical Medicine for Space Flight, now in 2nd edition. Dr. Barratt lectures extensively in space and extreme medicine.

Selected as a mission specialist by NASA in July 2000, Dr. Barratt reported for training in August 2000. Following the completion of 2 years of training and evaluation, he was assigned technical duties in the Astronaut Office Station Operations Branch.

From January of 2012 through April of 2013, Dr. Barratt was Manager of the Human Research Program at NASA Johnson Space Center. This program guides applied research oriented toward mitigating the most prominent health and performance risks associated with human spaceflight. Since that time Dr. Barratt has worked payload science for the International Space Station and has been extensively involved in medical and human factors applications for new space vehicles in the Commercial Crew and

Artemis Programs as well as space medical risks and research efforts.

Spaceflight Experience:

Expedition 19/20 (March 26, 2009 to October 11, 2009). Dr. Barratt launched as Flight Engineer on Soyuz TMA-14 to the station on March 26, 2009. During this time period, Dr. Barratt as the US Segment Lead participated in the transition from three to six permanent station crew members, and oversaw two visiting space shuttles and the arrival of the first Japanese H-II Transfer Vehicle (HTV). Dr. Barratt performed two spacewalks in the Russian Orlan suit and participated in further station construction and onboard experiments, bringing his total career spacewalking time to 5 hours, 6 minutes. Completing 199 days in space, he landed on October 11, 2009.

STS-133 (February 24 to March 9, 2011). Dr. Barratt served as Mission Specialist on STS-133, the 39th and final mission for Space Shuttle Discovery. He served as lead for Rendezvous and Station Robotics. During the 13-day flight, the Discovery crew delivered the Permanent Multipurpose Module (PMM) and the fourth Express Logistics Carrier (ELC) to the station. The mission's two spacewalks assisted in outfitting the truss of the station and completed a variety of other tasks designed to upgrade station systems. The mission was accomplished in 202 Earth orbits, traveling 5.3 million miles in 307 hours and 3 minutes.

Dr. Barratt launched to the International Space Station March 3, 2024, as pilot of NASA's SpaceX Crew-8 mission. He's serving as a flight engineer aboard the orbiting laboratory and will spend approximately 6 months conducting science experiments and maintaining the space station.

Awards/Honors:

Hubertus Strughold Award for Contributions to Space Medicine Research, 2011; Joseph P. Kerwin award for Advancements in Space Medicine, Aerospace Medical Association, 2010; W. Randolph Lovelace Award (1998), Society of NASA Flight Surgeons; Melbourne W. Boynton Award (1995), American Astronautical Society; USAF Flight Surgeons Julian Ward Award (1992); Wright State University Outstanding Graduate Student, Aerospace Medicine (1991); Alpha Omega Alpha Medical Honor Society, Northwestern University Medical School, Chicago, IL (1988); Phi Beta Kappa, University of Washington, Seattle, WA (1981).



UPCOMING TREK BIRTHDAYS

5/3	Jeanne Bal	TOS - Nancy Crater
5/5	Marc Alaimo	TNG - Cmdr. Tebok / DSN - Gul Dukat
5/5	Marva Hicks	VOY - T'Pel (Tuvok's wife)
5/5	John Rhys-Davies	VOY - Holographic Leonardo da Vinci
5/7	John Fleck	DSN - Kovak
5/8	Salome Jens	DSN - Female Founder
5/16	Barry Atwater	TOS - Surak
5/16	Yvonne Craig	TOS - Marta
5/17	Tahj Mowry	VOY - Corin
5/18	Liam Sullivan	TOS - Parmen
5/20	Anthony Zerbe	INS - Admiral Matthew Dougherty
5/21	Joan Collins	TOS - Edith Keeler
5/22	Paul Winfield	WOK - Capt. Clark Terrell / TNG - Capt. Dathan
5/27	Harlan Ellison	TOS - Scriptwriter
5/27	Lee Meriwether	TOS - Losira
5/29	Kevin Conway	TNG - Kahless (clone)
5/30	Colm Meaney	TNG/DSN - Miles Edward O'Brien
5/30	Michael Piller	TNG/DSN/VOY - Exec. Producer
6/1	Rene Auberjonois	DSN - Odo
6/2	Sally Kellerman	TOS - Dr. Elizabeth Dehner
6/5	John Abbot	TOS - Ayelborne
6/5	Robert Lansing	TOS - Gary Seven
6/5	Marc Worden	DSN - Alexander (older)
6/8	James Goldstone	TOS - Director
6/8	James Darren	DSN - Vic Fontaine
6/11	Adrienne Barbeau	DSN - Senator Cretak
6/11	Sherman Howard	TNG - Capt. Endar / DSN - Syvar
6/12	Felicia Bell	DSN - Jennifer Sisko
6/13	Percy Rodriguez	TOS - Coomodore Stone
6/13	Malcolm McDowell	GEN - Dr. Tolian Soran
6/18	Robert Ellenstein	TNG - Steven Miller / TVH - Federation Council Pres.
6/21	Mariette Hartley	TOS - Zabareth
6/21	Leigh J. McCloskey	DSN - Joran Belar Dax / VOY - Tieran
6/22	Tim Russ	VOY - Tuvok
6/28	Alice Krige	FC - Borg Queen
6/30	Jeri Taylor	VOY - Exec. Producer



Tanasi Counselor

Lieutenant JG Sarah Ziegler

Free Spring and Summer Activities in East TN

We have finally reached one of my favorite times of year. The days are warming up. Flowers are blooming and there are a multitude of activities that are taking place outside. If you are like most folks nowadays, you are working with a budget, but fear not.... There are plenty of free activities in our beautiful state that you can participate in. I did the research for you and here are list of free activities that you can do in East Tennessee.

- Ijams Nature Center is a 315-acre nonprofit organization located in Knoxville, TN. It is a location where people can hike, bike, paddle, climb, and explore nature in South Knoxville.
- The Knoxville Museum of Art is located in downtown Knoxville. The tour of the museum lasts approximately one to two hours.
- The Sunsphere Tower is located in downtown Knoxville. There is an observation deck located our floors up. There is a 360 degree view of the Smoky Mountains, downtown Knoxville, the Tennessee River, and the University of Tennessee Campus.
- Tall Man Toys and Comics is located in Knoxville, TN. It is known as the “Funko Capital of the South.” It has over 10,000 Funko pops, toys and comics.
- UT Gardens is located on the campus of the University of Tennessee. It features a children’s garden, a formal rose garden, a sustainable kitchen garden, and perineal border gardens.
- House Mountain State Natural Area offers hiking trails for the more experienced, avid hiker.
- Knoxville, TN also offers a wide variety of local parks and greenways that offer walking and biking trails throughout the city.
- McKay’s Bookstore is located in Knoxville, TN. Although it is not a “free bookstore”, it does offer used books, music, comics, and movies for a reduced price.





BIBLIOTHECA DATABASE

STAR TREK PICARD: FIREWALL

At the end of the Berman era of Trek, Jeri Ryan's Seven was last seen returning to Earth aboard the Starship Voyager, involved in a romantic relationship with Chakotay, and anticipating the possibility of joining Starfleet alongside her mentor and mother-figure, Captain Kathryn Janeway. At the character's next appearance, 20 years later in the first season of *Star Trek: Picard*, she is detached from Janeway and Chakotay, works for the mysterious Fenris Rangers, and is soon to develop a relationship with Raffaella "Raffi" Musiker. David Mack's novel *Star Trek: Picard: Firewall* is designed to fill part of that two-decade gap in Seven's story with an adventure set at a key turning point for everyone's favorite ex-Borg.

Mack's novel brings Seven out from under Janeway's shadow and chronicles her struggle to figure out her own identity and chart her own path in a galaxy growing darker by the minute. Feeling left behind as her former Voyager shipmates have all gone on to their new lives, Seven is a drifter, moving from planet to planet, job to job, longing for connection but afraid of being hurt. With the resettlement crisis on Romulus pulling Starfleet's resources from the Federation's outer sectors, Seven experiences the growing lawlessness, poverty, and despair of colonies once dependent on Federation aid. Their hopelessness mirrors her own as she, too, has been rejected by a Starfleet terrified of her Borg past. When she's approached by a shadowy



Federation Security agent and recruited to infiltrate the vigilante terrorist organization the Fenris Rangers, Seven sees the opportunity to finally be accepted by Starfleet. But as she gets deeper into the Rangers, she finds that they are not what they have been painted to be—and perhaps neither is the Federation.

This book is a slam-bang action novel, exploring some of the fringes of the Star Trek universe. While embracing Starfleet's utopian 24th-century setting, it also acknowledges that even in a utopia, the galaxy is an enormous place, and even good decisions made for the right reasons can have negative downstream consequences. I especially appreciated the detailed look at the Fenris Rangers, their mission, their ethos, and their organization, all of which Mack fleshes out

admirably.

While we meet a number of characters from *Star Trek: Picard*'s three seasons as well as from *Star Trek: Prodigy*, Mack keeps his Easter eggs subtle and sparse. The focus here is on Seven and her struggle to both understand who she is and to be accepted. While the Seven of Nine character on *Voyager*, and eventually on *Picard*, has long been an icon for gay and transgender people, her bisexual identity and connection to trans identification have never been as clear as they are here. Mack describes it as an exploration of Seven as "a newly out queer woman," and Seven's exploration of her newfound identity is at turns touching, sad, and hopeful.

Mack doesn't skimp on the action, which is gritty, bloody, and visceral. *Firewall* brings elements that feel like *Blade Runner*, *Star Wars*, and *High Noon* into its Star Trek setting. And Mack utilizes his "f-bomb" allotment in an emotionally climactic way. The plot and characters never lose sight of the hopefulness of Gene Roddenberry's universe, but fans who like their Trek more sanitary may find this novel pushing their boundaries. But in the end, Seven, the Rangers, and Starfleet all have the opportunity to shine as heroes. Good prevails, and evil is defeated over tremendous odds and through cleverness, technology, friendship, and endurance.



Senior Chief Operations Officer
Commodore Anthony Leopard

TANASI BY THE NUMBERS

OFFICERS	ENLISTED	CADETS	TOTAL	PETFLEET
14	6	5	25	12



Academy Courses Completed

ENSIGN TRISH "T'COLL" COLLINS

Passed 0	Honors 3	Distinction 3
Total 6		

LIEUTENANT COMMANDER JEFF CRUMPLEY

Passed 1	Honors 0	Distinction 1
Total 2		

COMMANDER ANGELA LEOPARD

Passed 1	Honors 0	Distinction 2
Total 3		

Total Courses Completed 11

Awards

REAR ADMIRAL ROBIN PILLOWS
Boothby 0100 - silver (100)

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